

FIG. 3

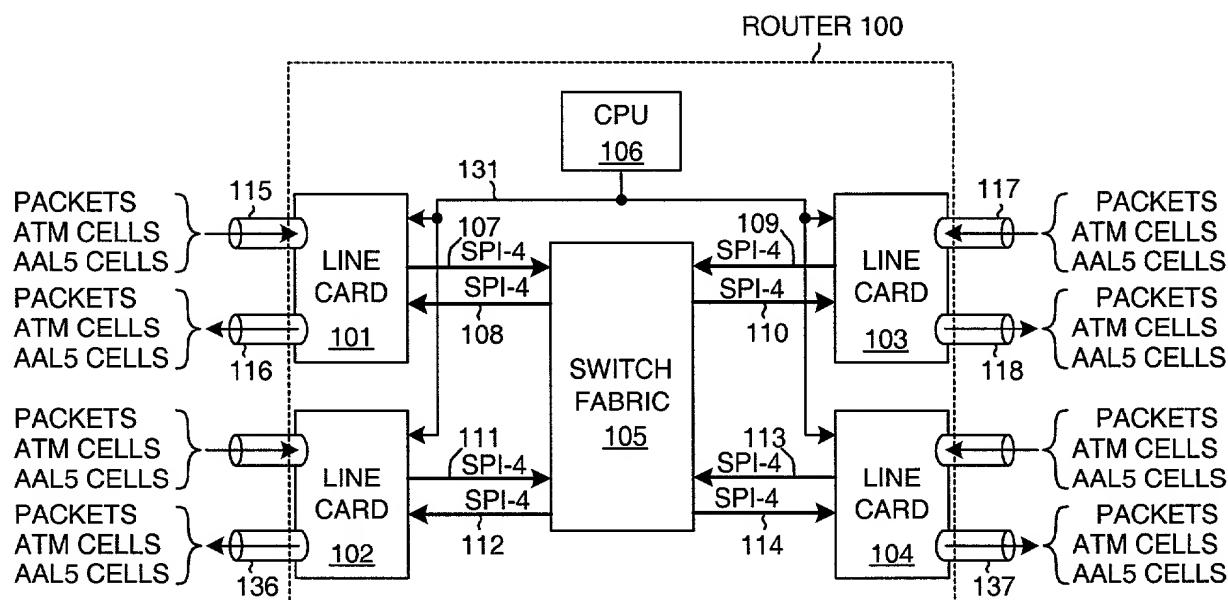


FIG. 4

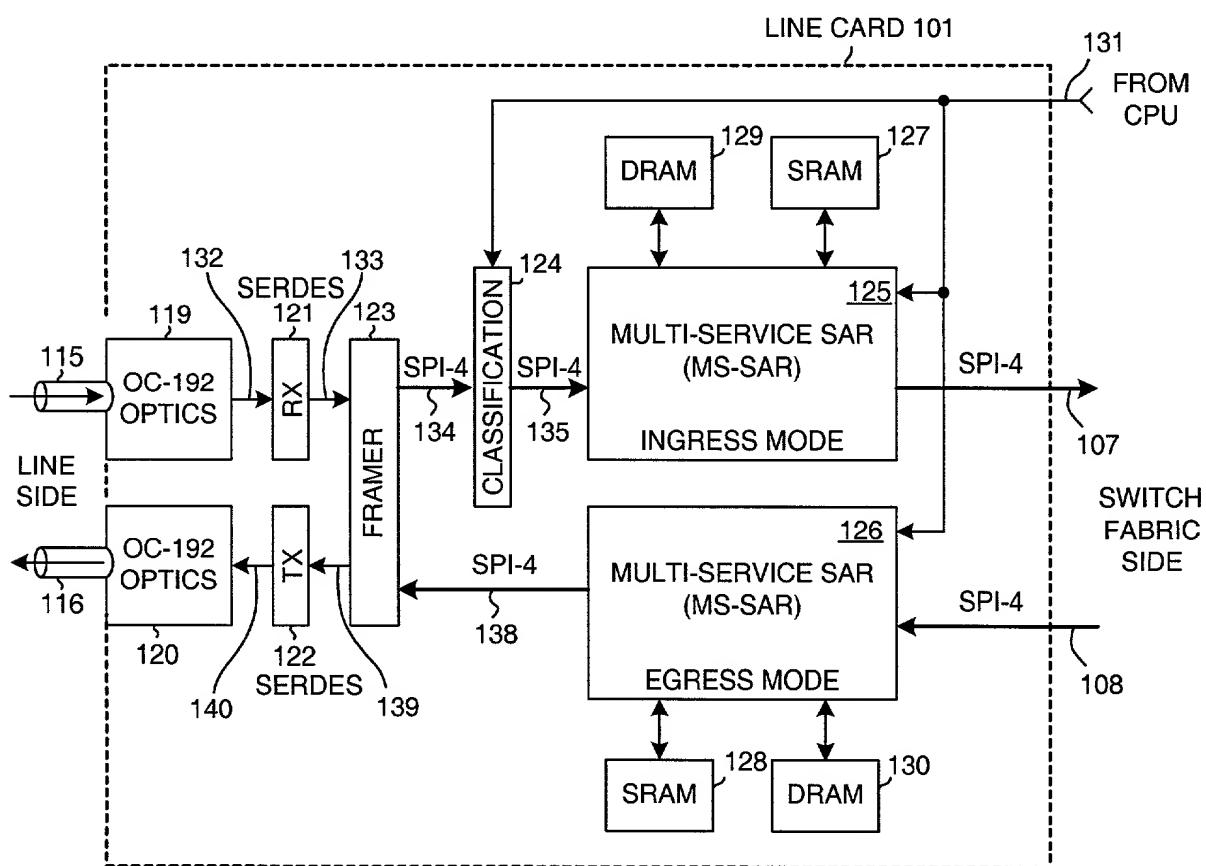


FIG. 5

SWITCH FABRIC	APPLICATION TYPE	INGRESS APPL TYPE	EGRESS APPL TYPE
CELL	ATM => ATM	0	8
	ATM => MPLS PACKET	1	9
	MPLS PACKET => ATM	2	10
	MPLS PACKET => MPLS PACKET	3	11
PACKET	ATM => PACKET	4	14
	PACKET => ATM	6	12
	AAL5 => PACKET	5	14
	PACKET => AAL5	6	13
	PACKET => PACKET	6	14

APPLICATION TYPES

FIG. 6

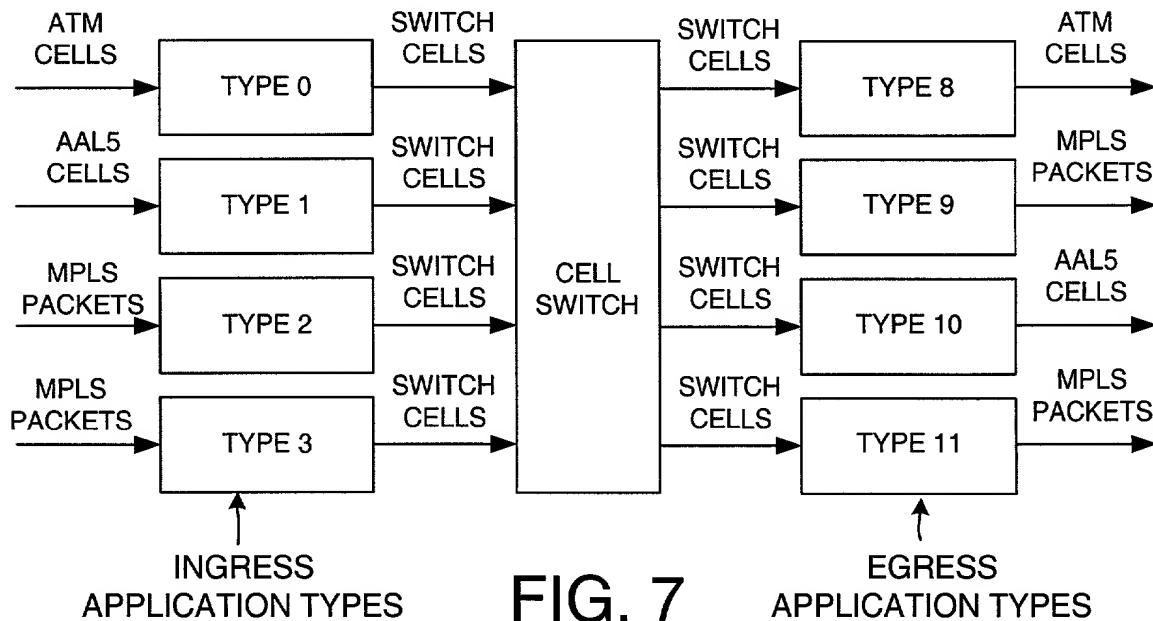


FIG. 7

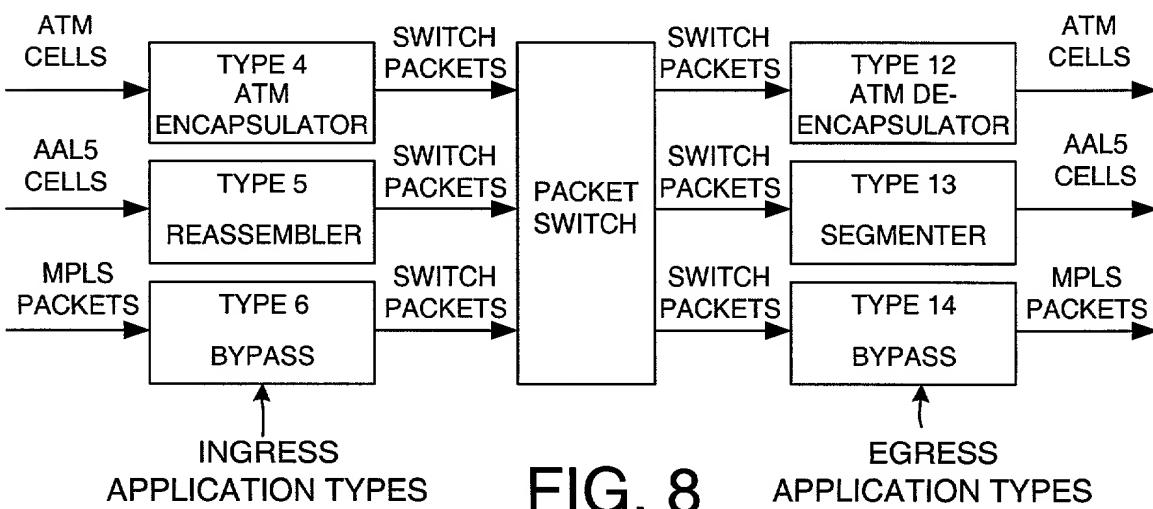


FIG. 8

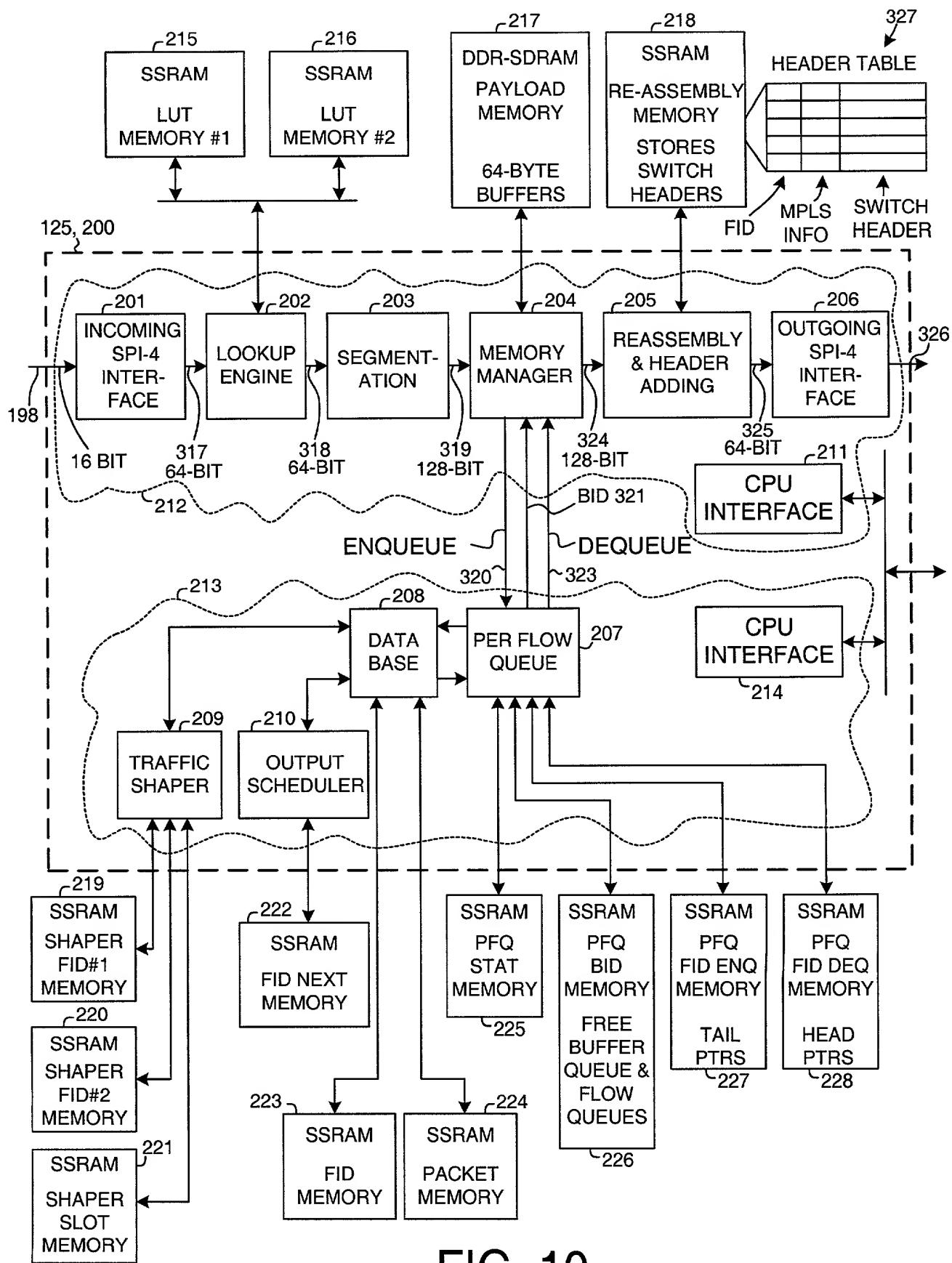


FIG. 10

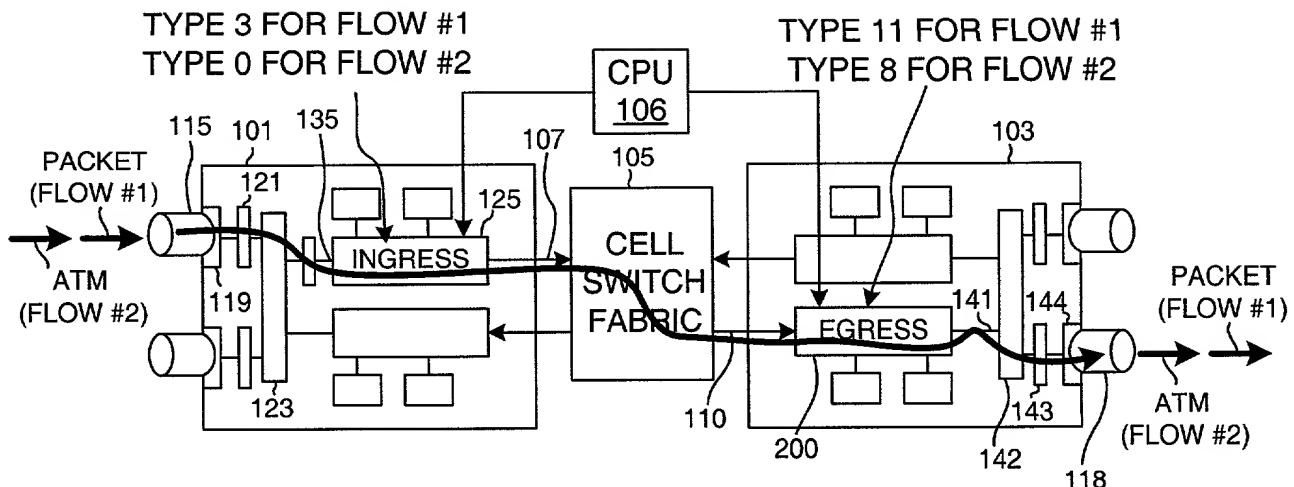


FIG. 9

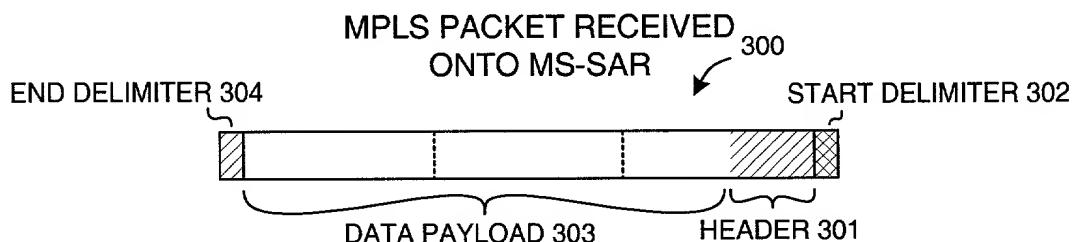


FIG. 11

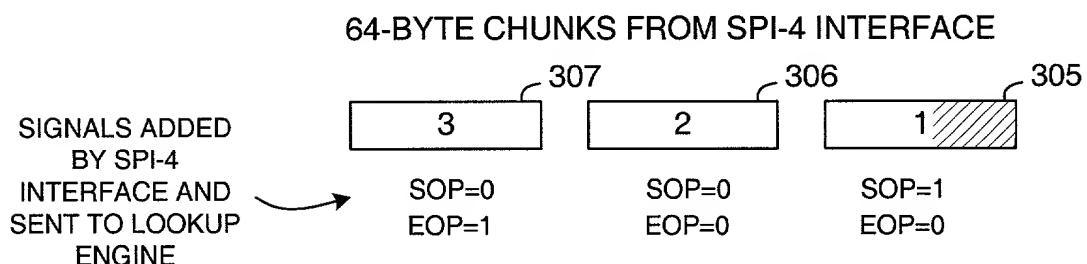


FIG. 12

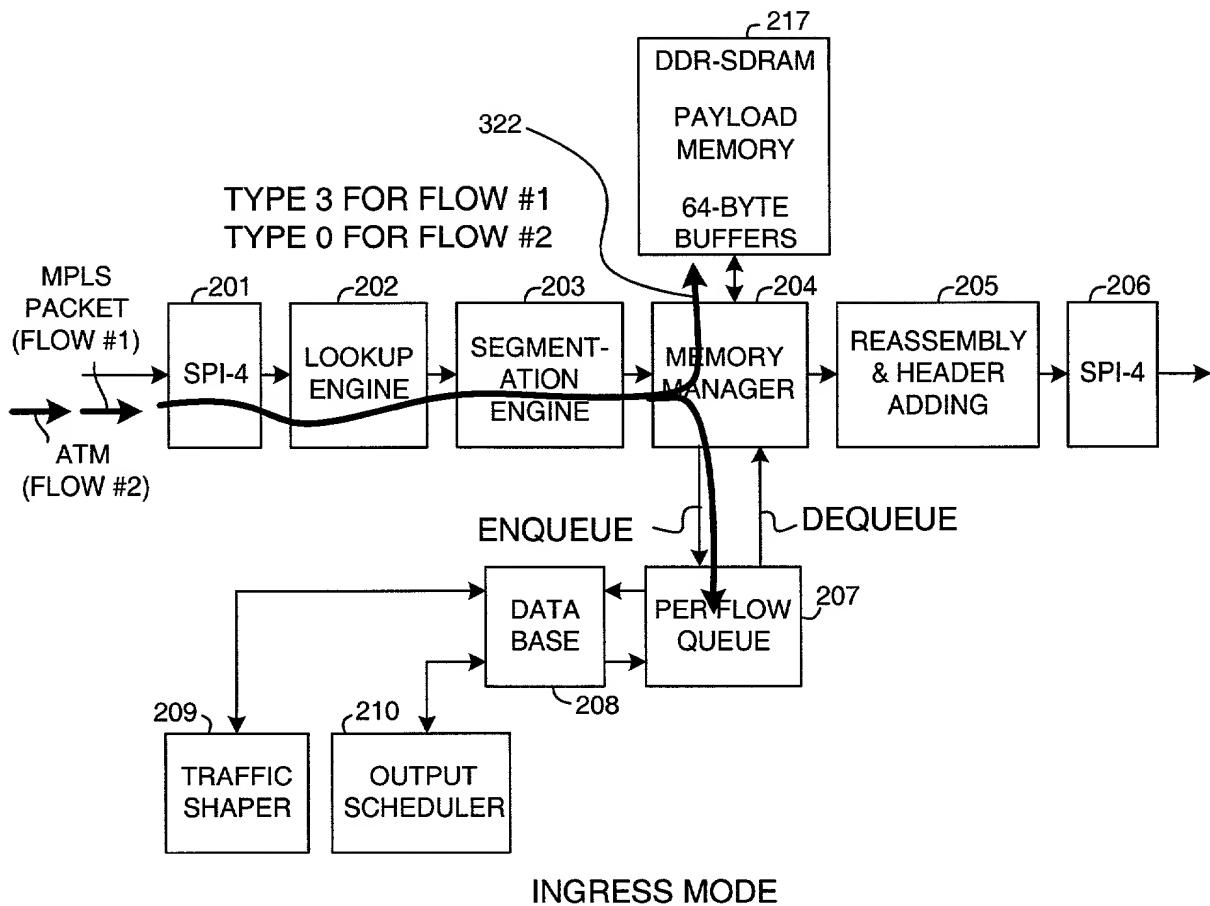


FIG. 13

PORT TABLE IN LOOKUP BLOCK

Diagram illustrating the Port Table in the Lookup Block. The table contains 64 logical input ports, indexed by **INPUT PORT NUMBER** (1 to 45). The table has three columns: **INPUT PORT NUMBER**, **NUMBER OF BYTES OF SWITCH HEADER (USED BY EGRESS)**, and **TRAFFIC TYPE (USED BY INGRESS)**.

INPUT PORT NUMBER	NUMBER OF BYTES OF SWITCH HEADER (USED BY EGRESS)	TRAFFIC TYPE (USED BY INGRESS)
1	10000	0
45	10000	0

FIG. 14

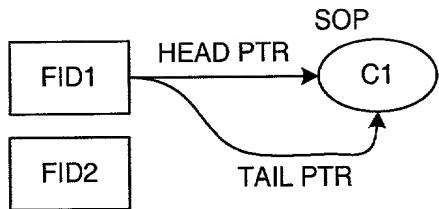


FIG. 15A

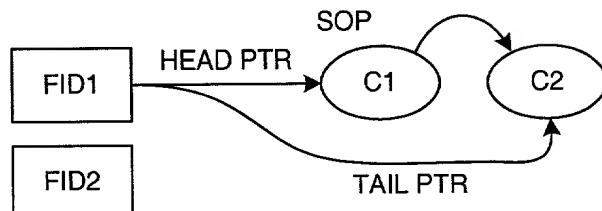


FIG. 15B

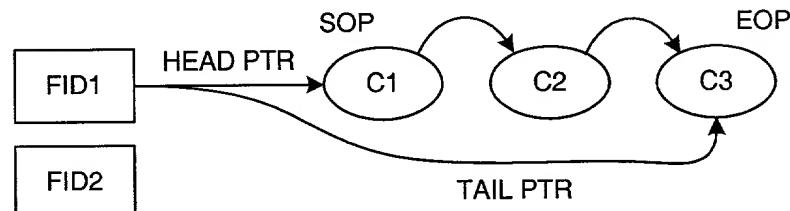


FIG. 15C

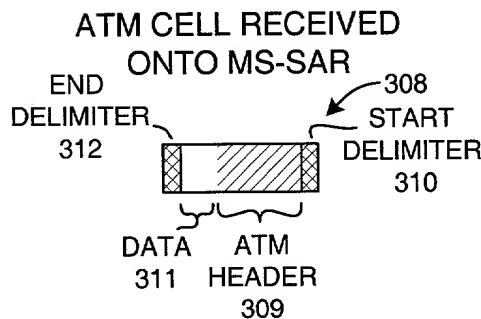


FIG. 20

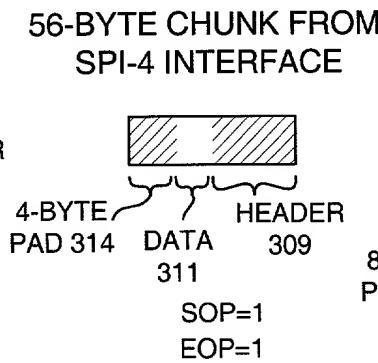


FIG. 21

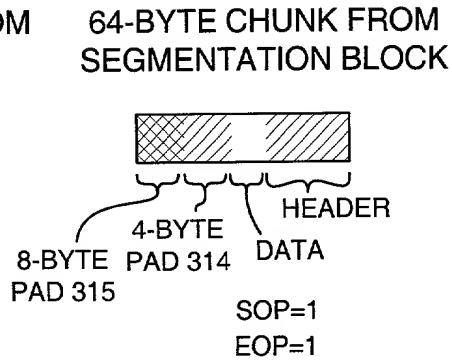


FIG. 22

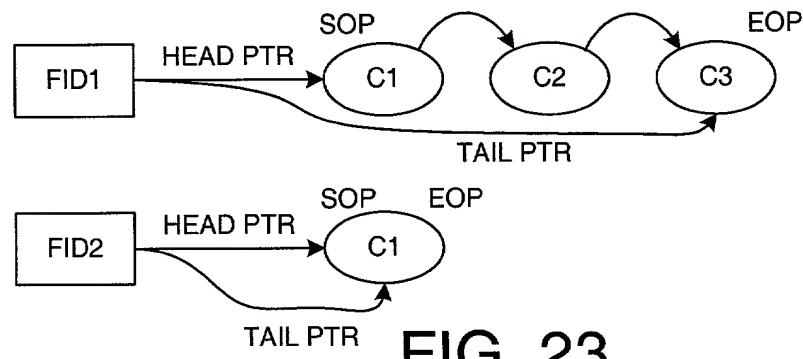


FIG. 23

NAME	NO BITS	RANGE	WR	DESCRIPTION
BID HEAD	23	22:0	H	HEAD POINTER. FIRST BUFFER TO BE ENQUEUED, AND FIRST BUFFER TO BE DEQUEUED. IF NULL, THE QUEUE IS EMPTY.
HD EOP PKT	1	23	H	IF SET, THE HEAD BID IS THE EOP.
HD SOP PKT	1	23	H	IF SET, THE HEAD BID IS THE SOP.
HD EFCI	1	25	H	EFCI BIT.
CLP	1	26	H	CLP BIT. CAN BE MODIFIED BY DBS.
OAM	1	27	H	OAM BIT.
SPARE	1	28	H	
CLASS	3	31:29	H	CLASS OF FID.
FID TYPE	4	35:32	H	APPLICATION TYPE INDICATES THE PROCESSING THAT THE MS-SAR WILL TAKE ON THIS FLOW. WILL BE SENT TO MEMORY MANAGER. TYPE IS WRITTEN WITH THE HEAD POINTER.

FID DEQUEUE MEMORY LOCATION

FIG. 16

NAME	NO BITS	RANGE	WR	DESCRIPTION
BID TAIL	23	22:0	H	TAIL POINTER. LAST BUFFER TO BE ENQUEUED, AND LAST BUFFER TO BE DEQUEUED. IF NULL, THE QUEUE IS EMPTY.
BID PRV PKT TAIL	23	45:23	H	BID OF PREVIOUS PACKET'S TAIL BID. SAVED ON EOP.
TTL	1	46	H	WHEN 1, DISCARD AND DEACTIVATE THE FID.
OUTPUT PORT#	7	53:47	S	OUTPUT PORT NUMBER THAT THE FID WILL BE TRANSMITTED ON.
Q SIZE	18	71:54	H	SIZE OF THE QUEUE IN BIDS. INCREMENTED ON ENQUEUE. DECREMENTED ON EVERY DEQUEUE OPERATION.

FIRST FID ENQUEUE MEMORY LOCATION

FIG. 17

10/25

NAME	NO BITS	RANGE	WR	DESCRIPTION
VALID	1	0	S	IF SET, THEN ENQUEUE. IF NOT, THEN SETUP CONNECTION COMMAND AS NEEDED BEFORE ENQUEUE STARTS.
SPARE	8	8:1		
DROP UNTIL SOP	1	9	H	DROP UNTIL THE NEXT SOP.
SEL DROP COUNT ER	1	10	H	SEL THE COUNT FOR DROPPING.
SPARE	2	12:11		
CURRENT TAIL PKT CELL CNT	11	23:13	H	REPRESENTS THE NUMBER OF CELLS IN THE TAIL PACKET THAT IS BEING ENQUEUED.
SPARE	2	25:24		
ENQ NOT DISCARD RED PKT COUNT	16	41:26	H	THE NUMBER OF NOT DISCARDED PACKETS THAT HAVE ARRIVED SINCE LAST RED DISCARD. IT IS RESET ON THE NEXT RED DISCARD.
SPARE	2	43:42		
AVG	18	61:44	H	THE AVE SIZE OF THE QUEUE.

SECOND FID ENQUEUE MEMORY LOCATION

FIG. 18

NAME	NO BITS	RANGE	WR	DESCRIPTION
BID LINK	23	22:0	H	BID OF THE NEXT BUFFER IN FID QUEUE. ALSO CAN BE A BID LINKED ON THE FREE BUFFER QUEUE.
EOP PKT	1	23	H	END OF PACKET FOR THIS BID BID. EOP BELONGS TO THE BID LINK.
SOP PKT	1	24	H	START OF PACKET FOR THE CORRESPONDING BID. SOP BELONGS TO THE BID LINK.
EFCI	1	25	H	EFCI PASS THROUGH BIT.
OAM	1	26	H	OAM BIT.
CLP	1	27	H	CLP
SPARE	8	35:28		

BID MEMORY LOCATION

FIG. 19

PORT CALENDAR IN REASSEMBLY BLOCK

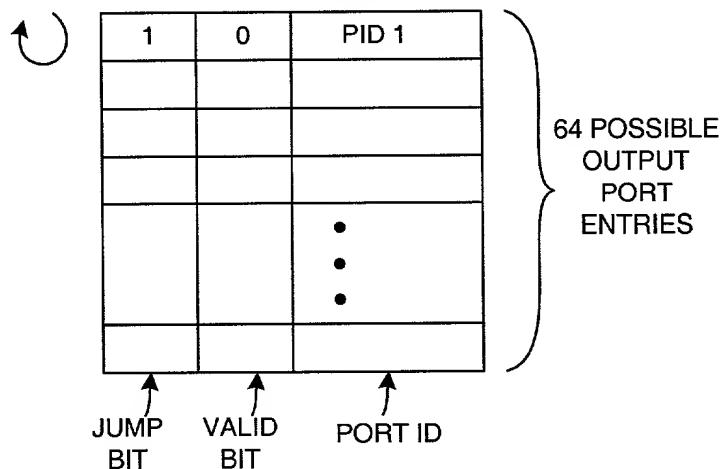


FIG. 24

64 BITS

10000000 • • • 000

PORT EMPTY REGISTER

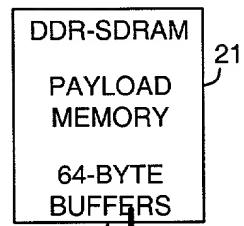
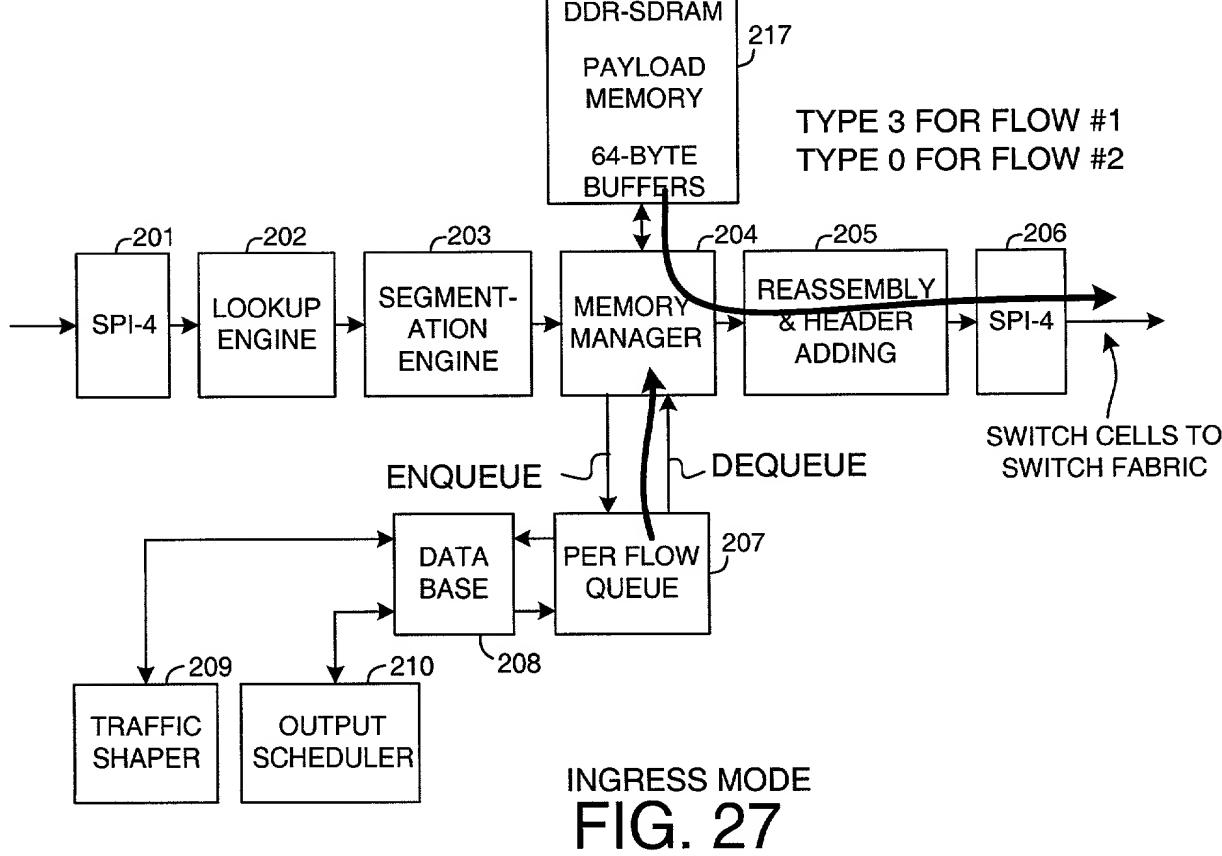
FIG. 25

64 BITS

10000000 • • • 000

PORT FULL REGISTER

FIG. 26

TYPE 3 FOR FLOW #1
TYPE 0 FOR FLOW #2INGRESS MODE
FIG. 27

12/25

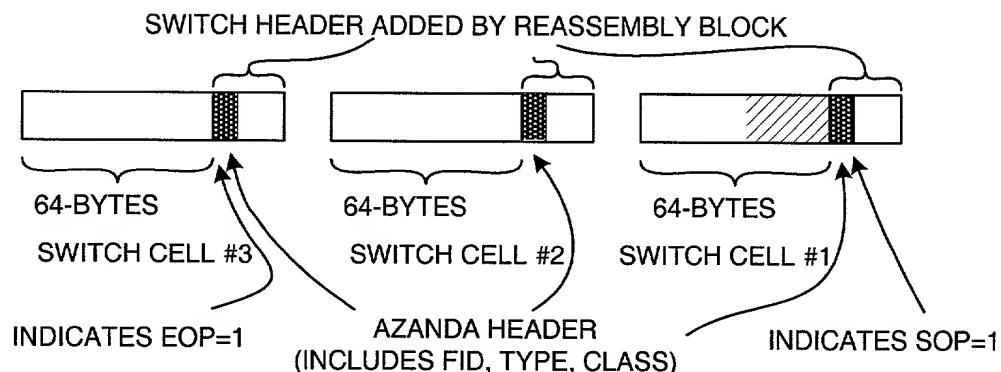


FIG. 28

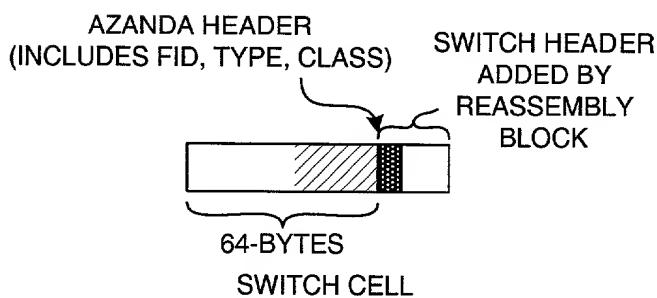


FIG. 29

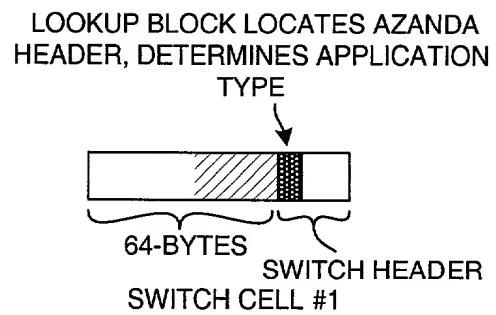
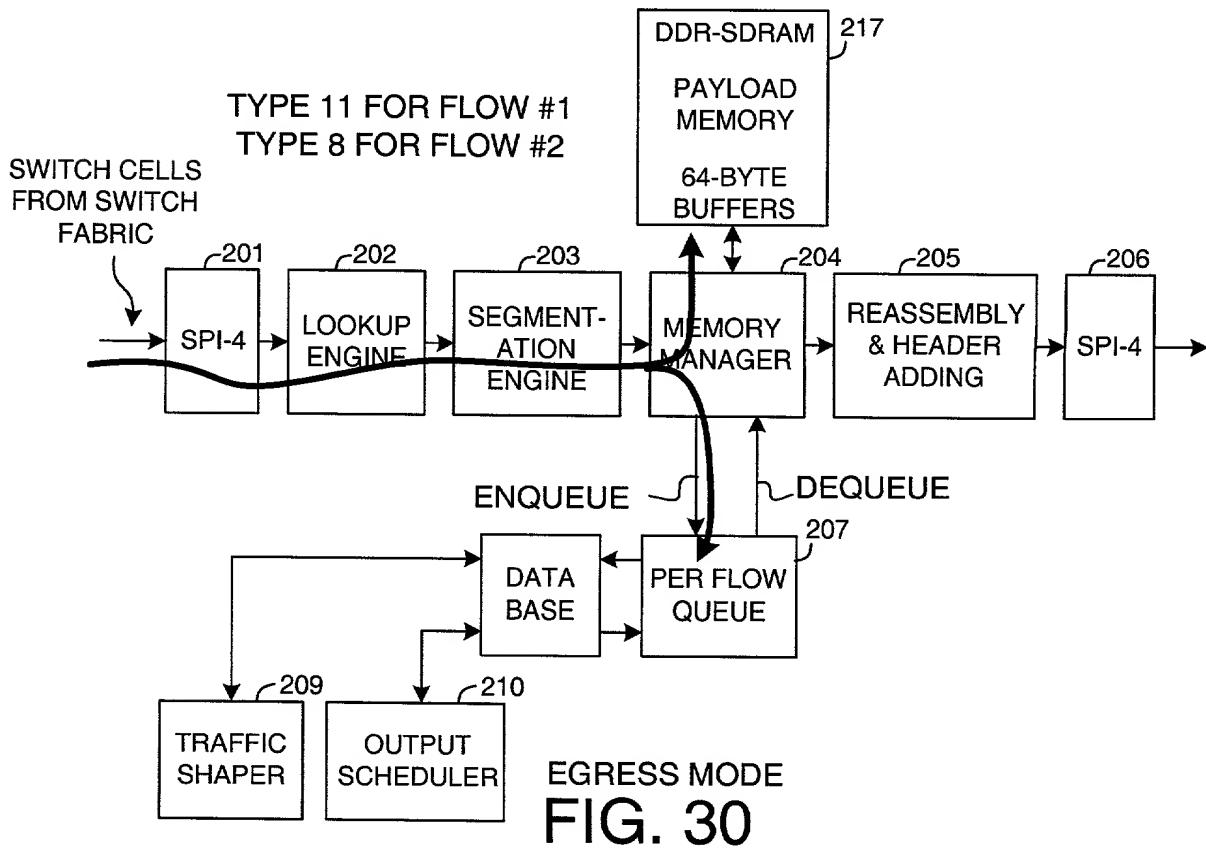
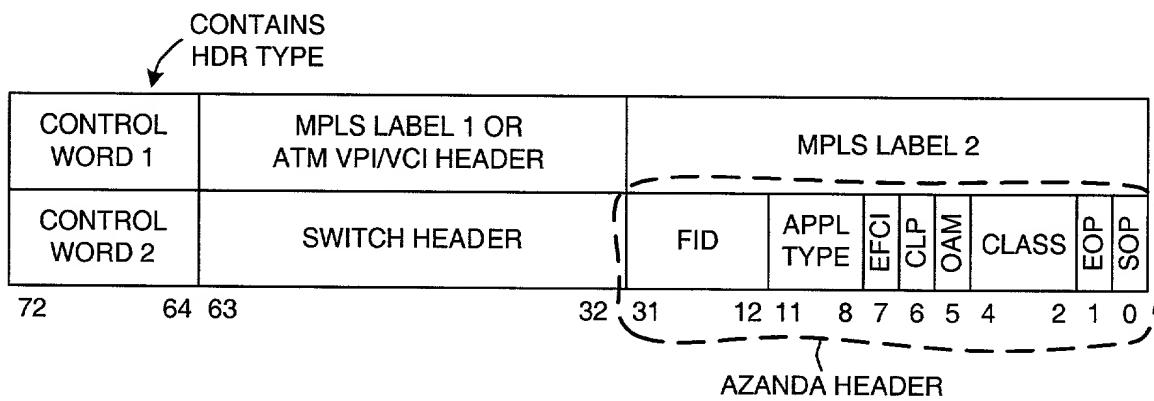
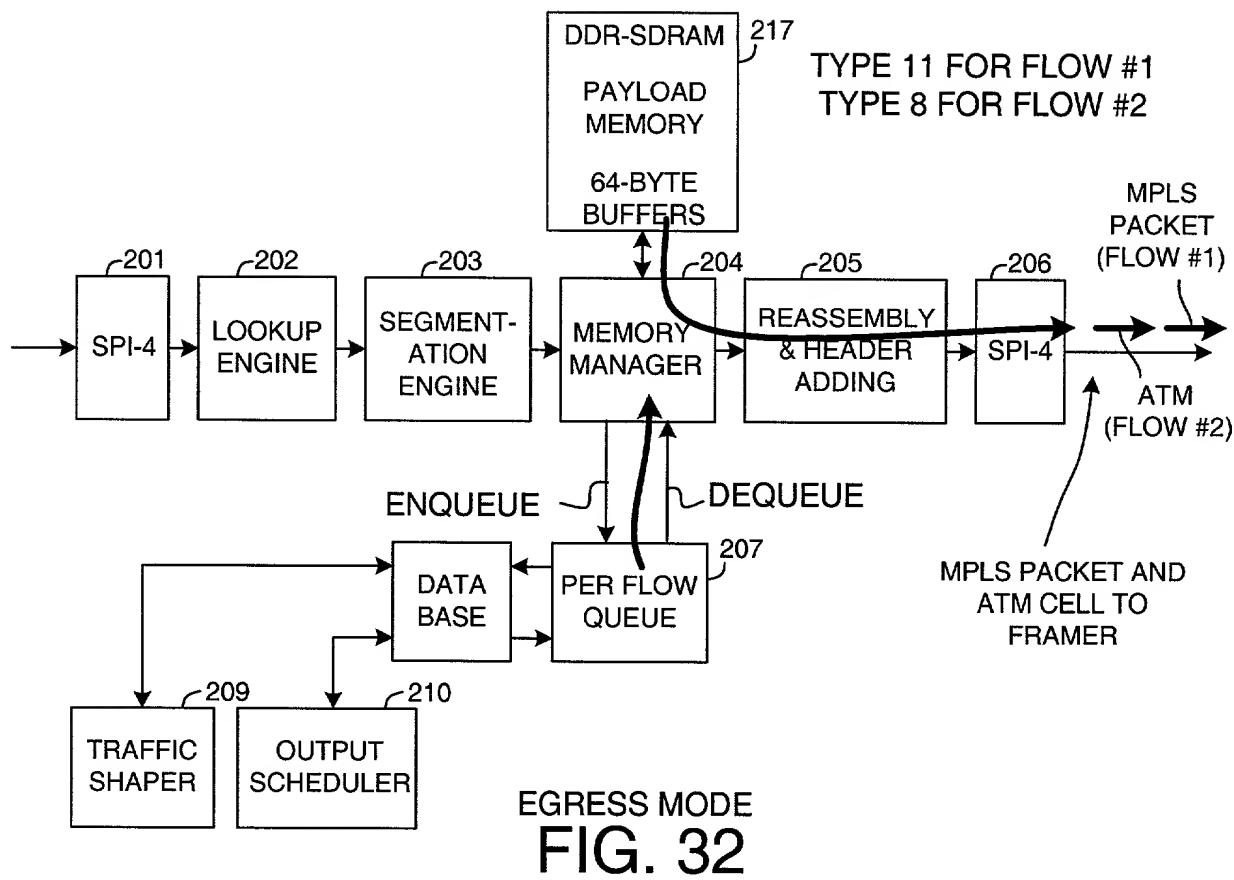


FIG. 31





FORMAT OF ONE FID ENTRY
IN HEADER TABLE

64-BYTE CHunks FROM REASSEMBLY TO SPI-4

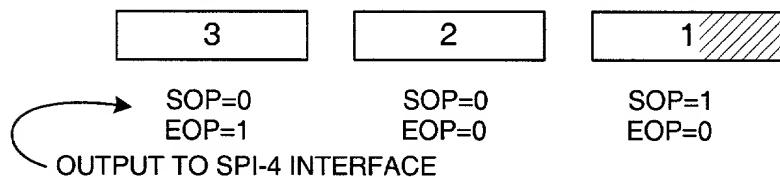


FIG. 34

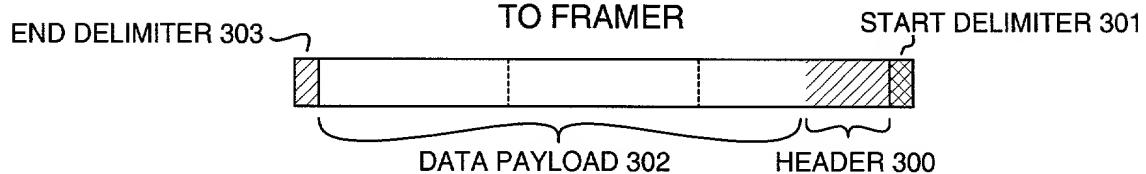
MPLS PACKET OUTPUT
TO FRAMER

FIG. 35

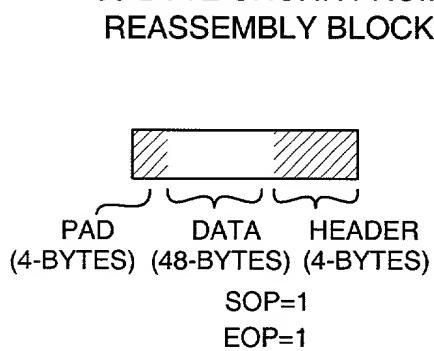
56-BYTE CHUNK FROM
REASSEMBLY BLOCK

FIG. 36

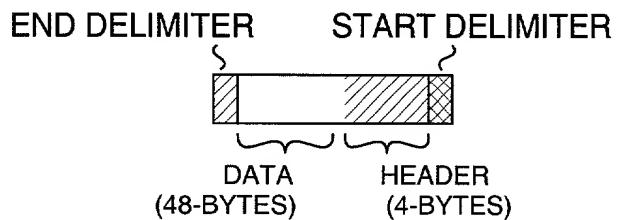
ATM CELL AS OUTPUT
FROM SPI-4 INTERFACE

FIG. 37

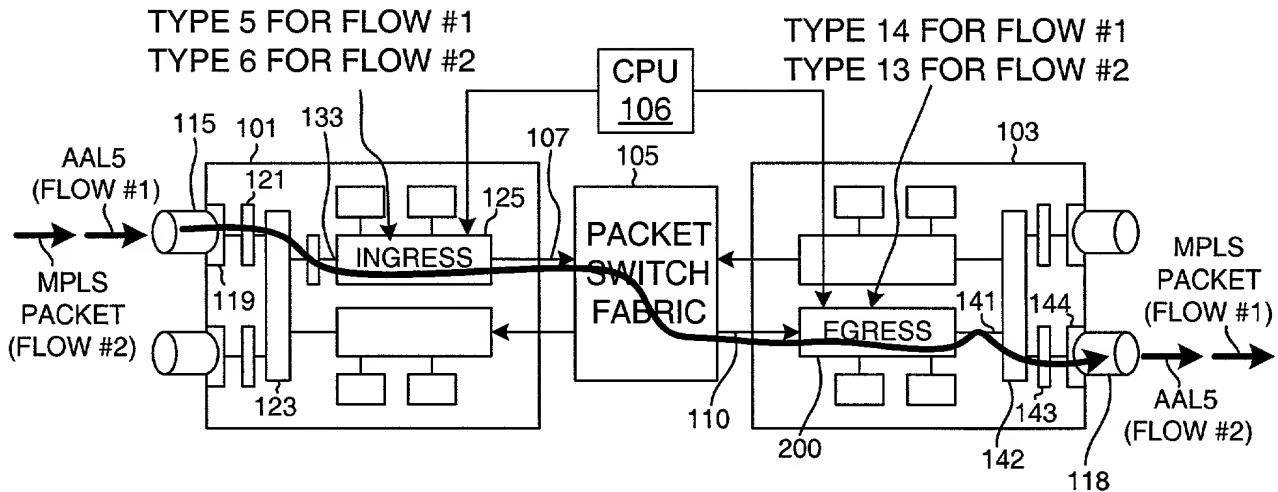


FIG. 38

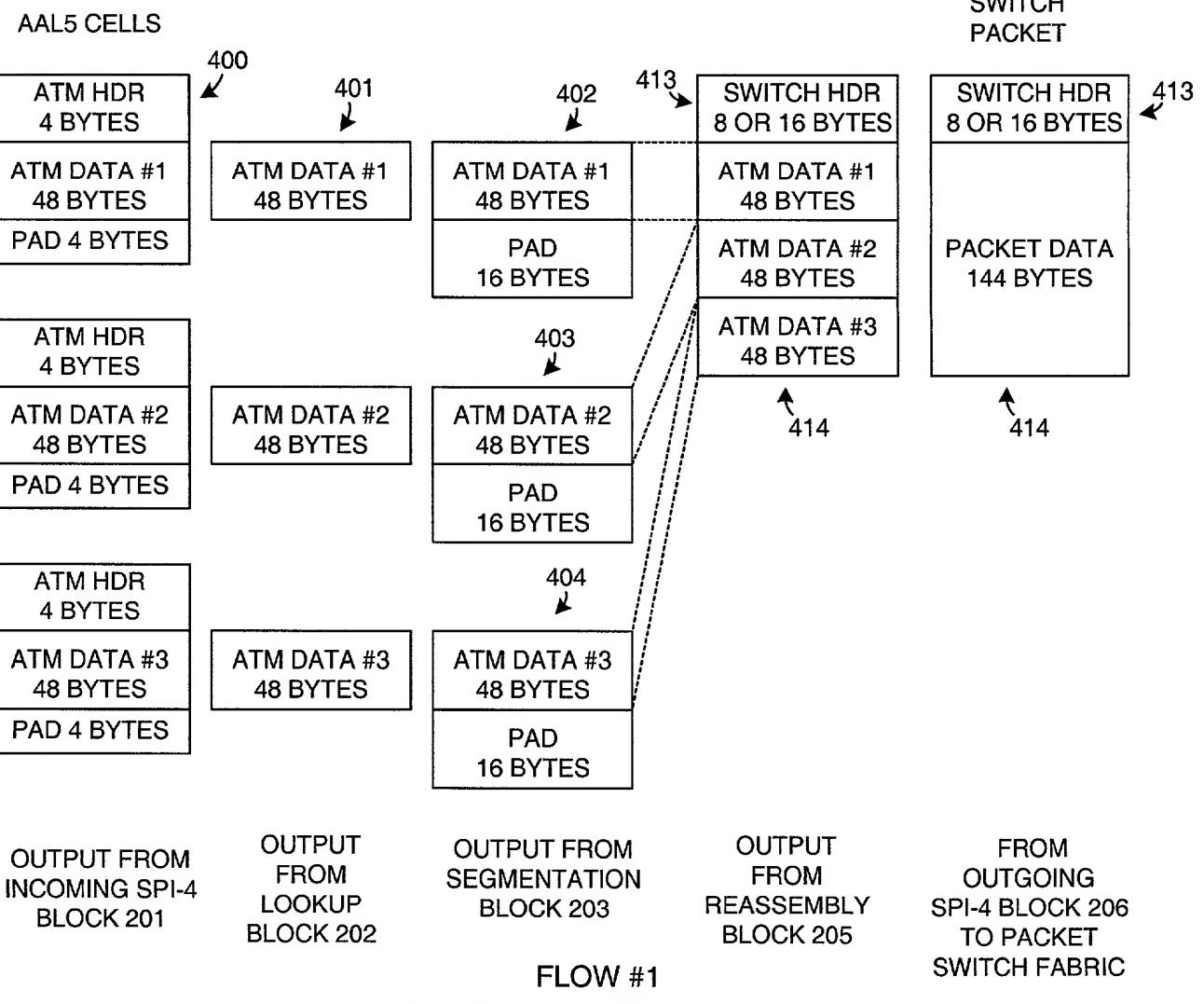


FIG. 39

16/25

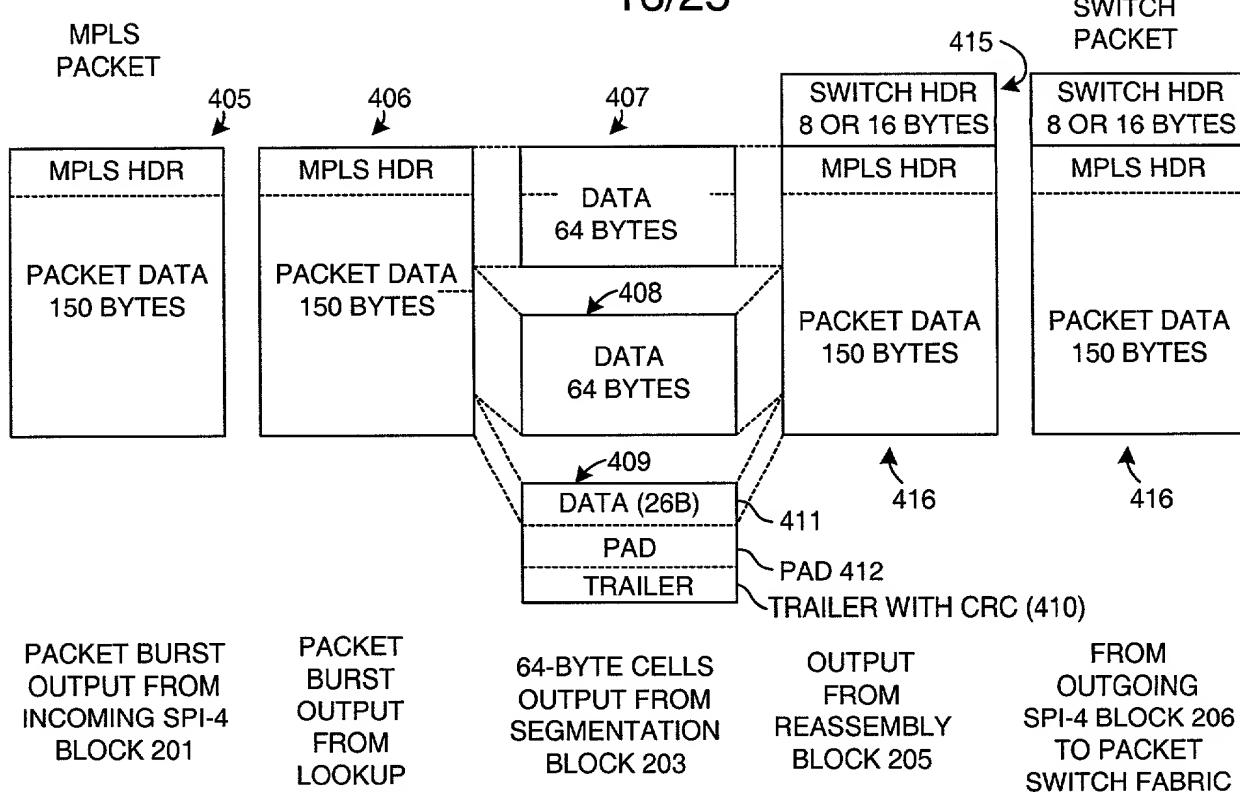


FIG. 40

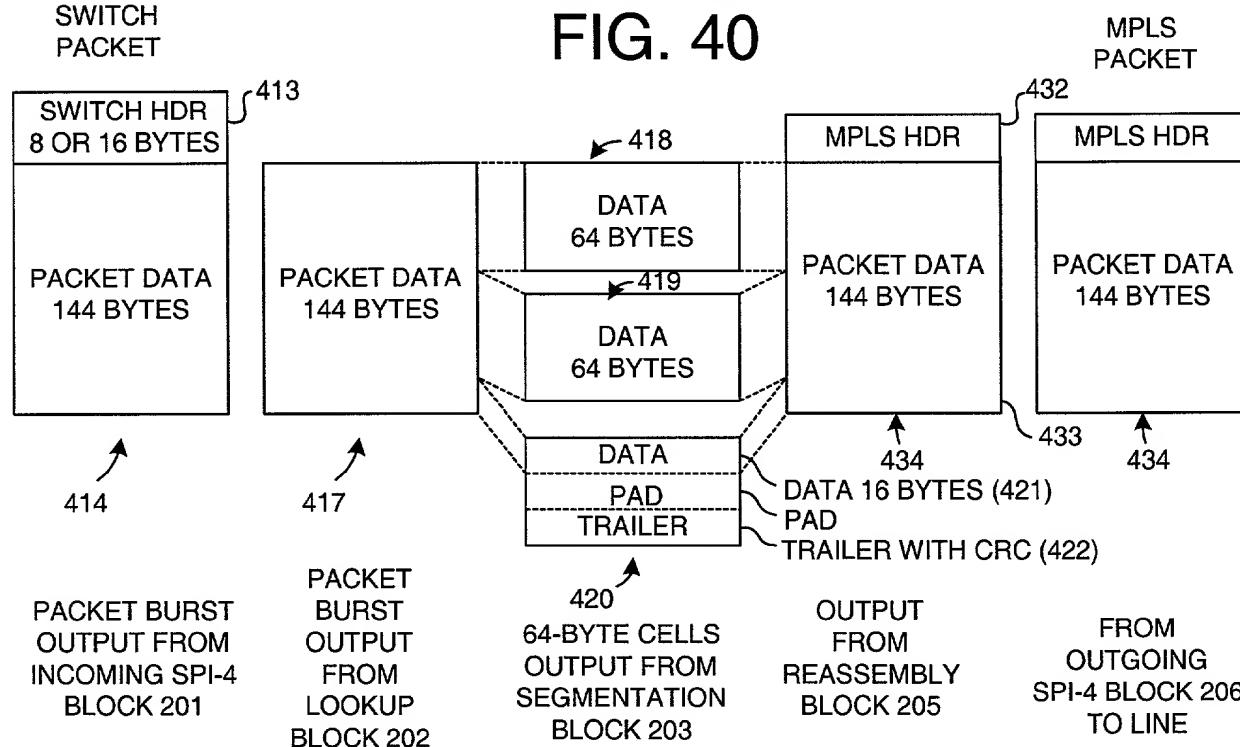


FIG. 41

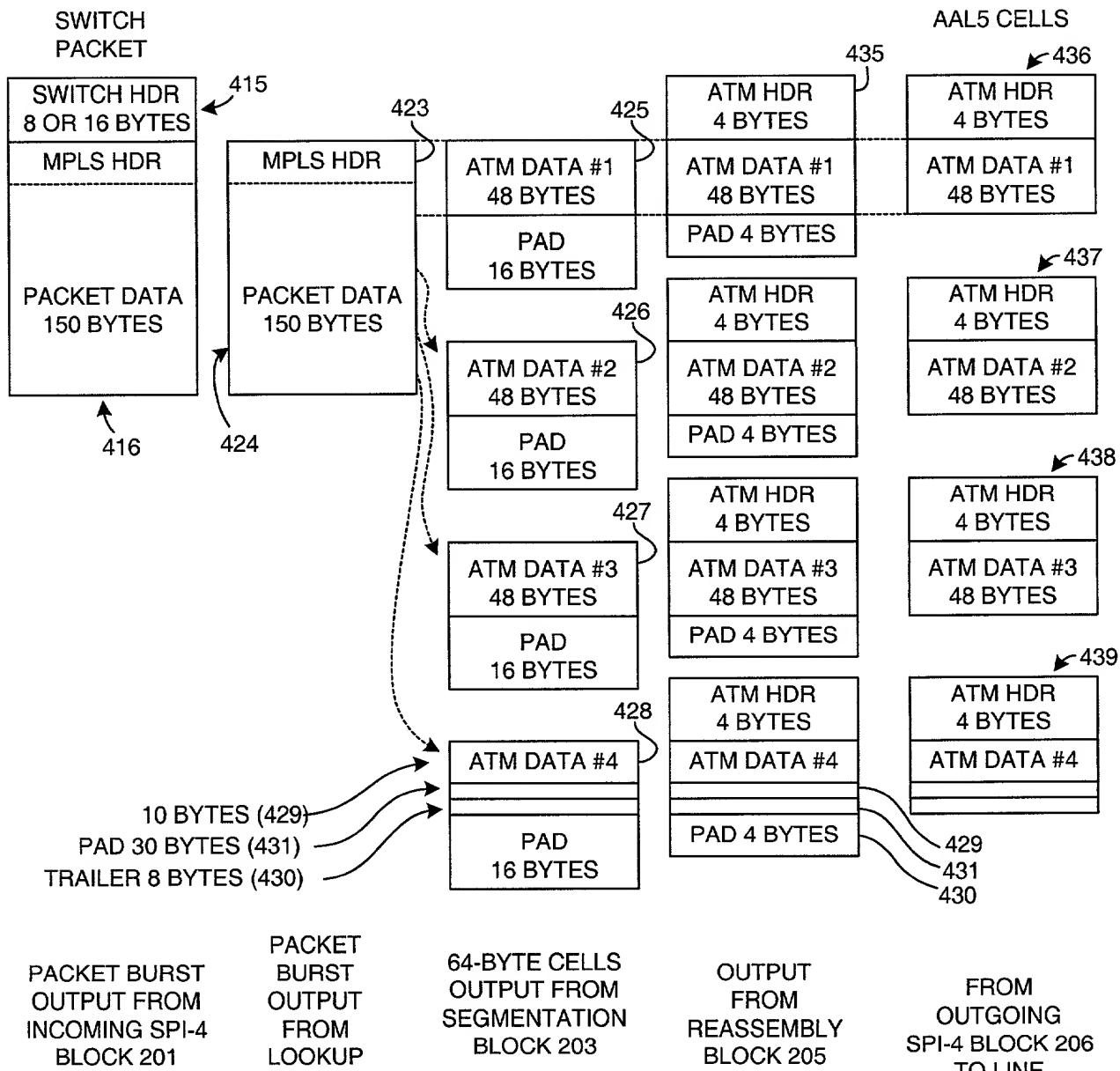


FIG. 42

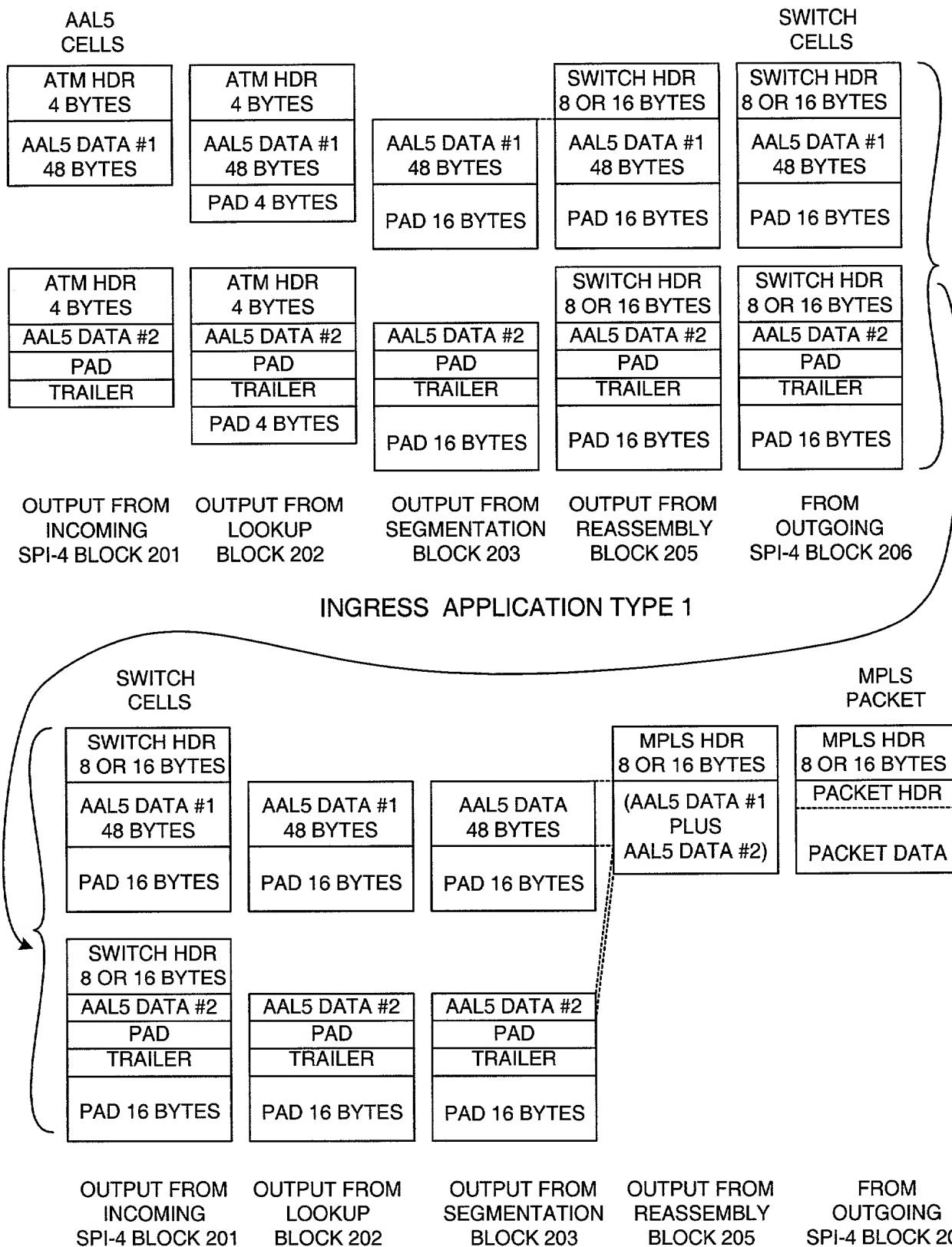
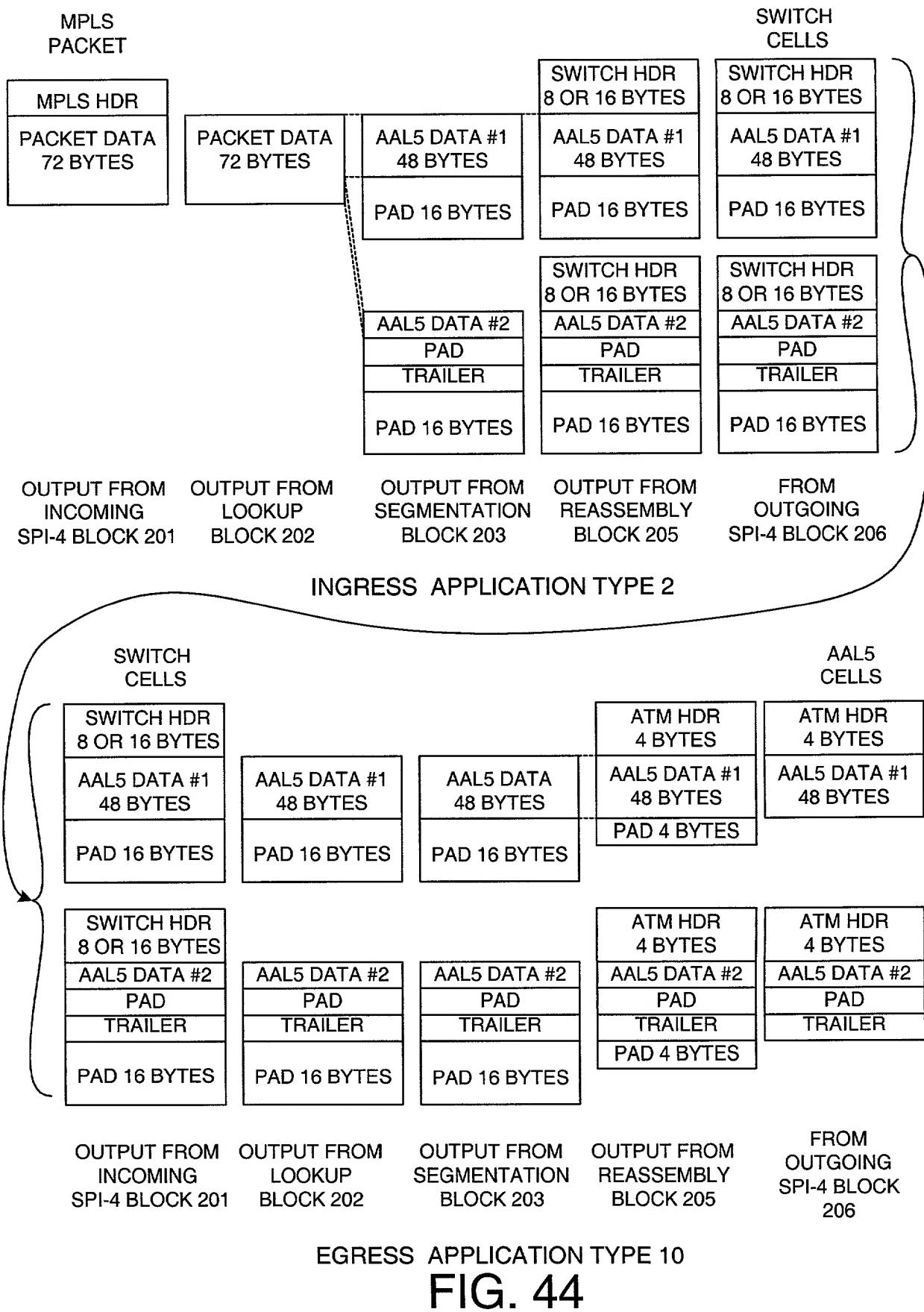


FIG. 43



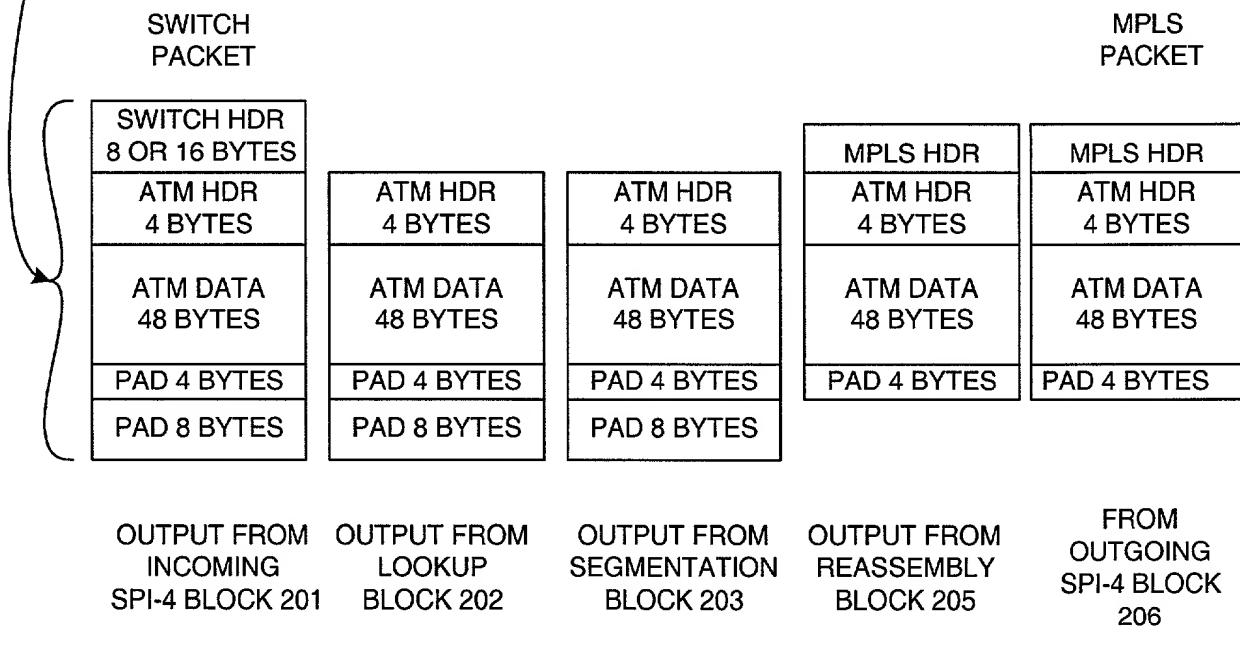
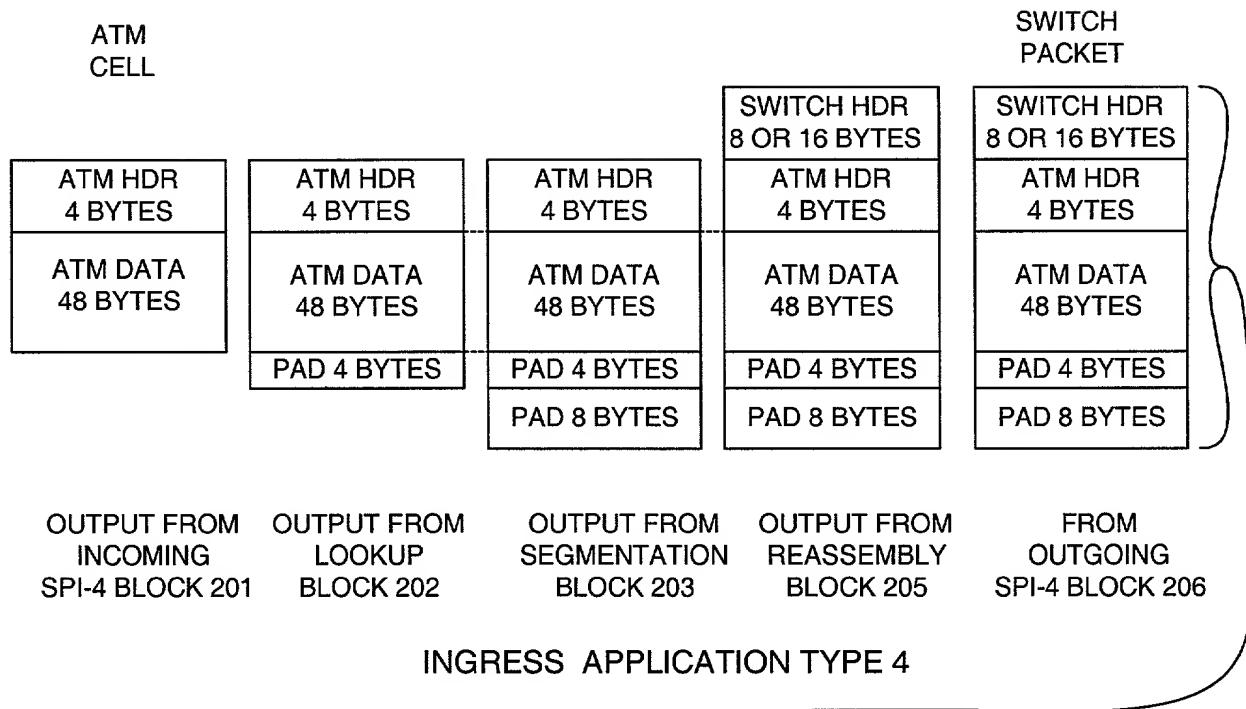


FIG. 45

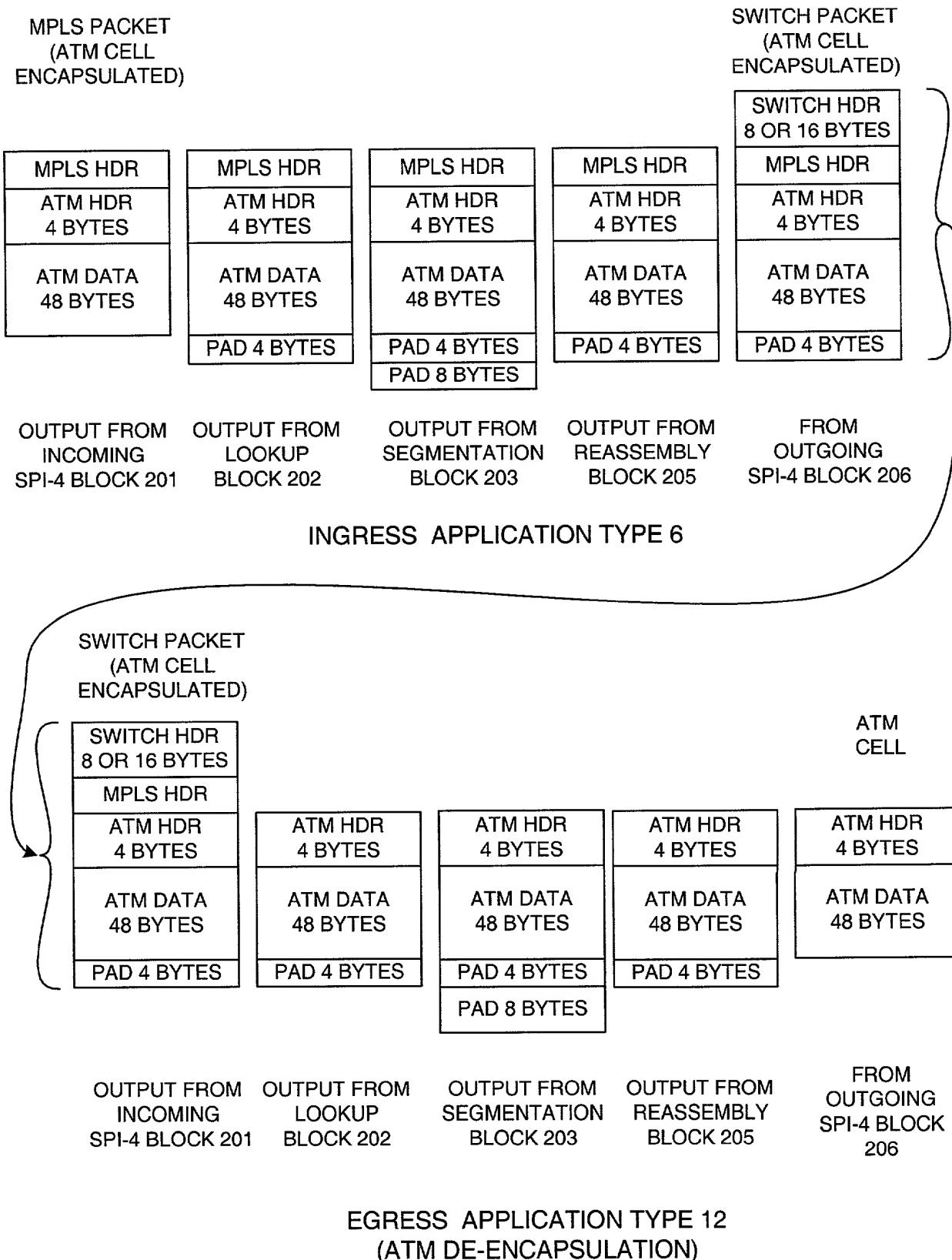


FIG. 46

22/25

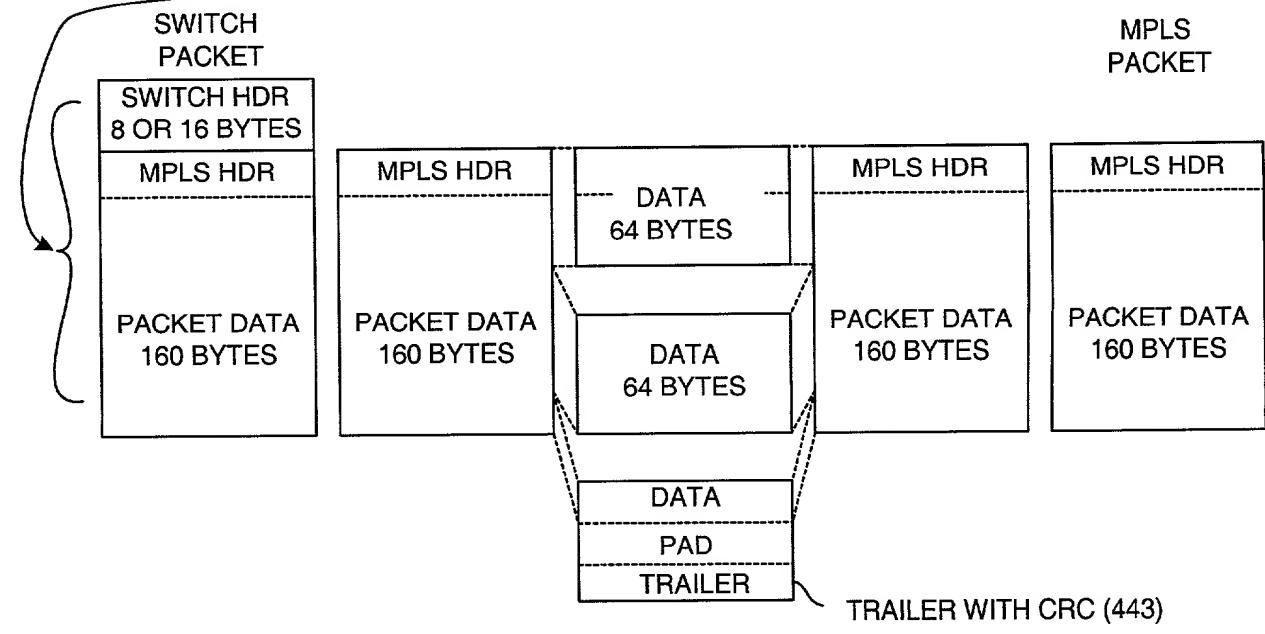
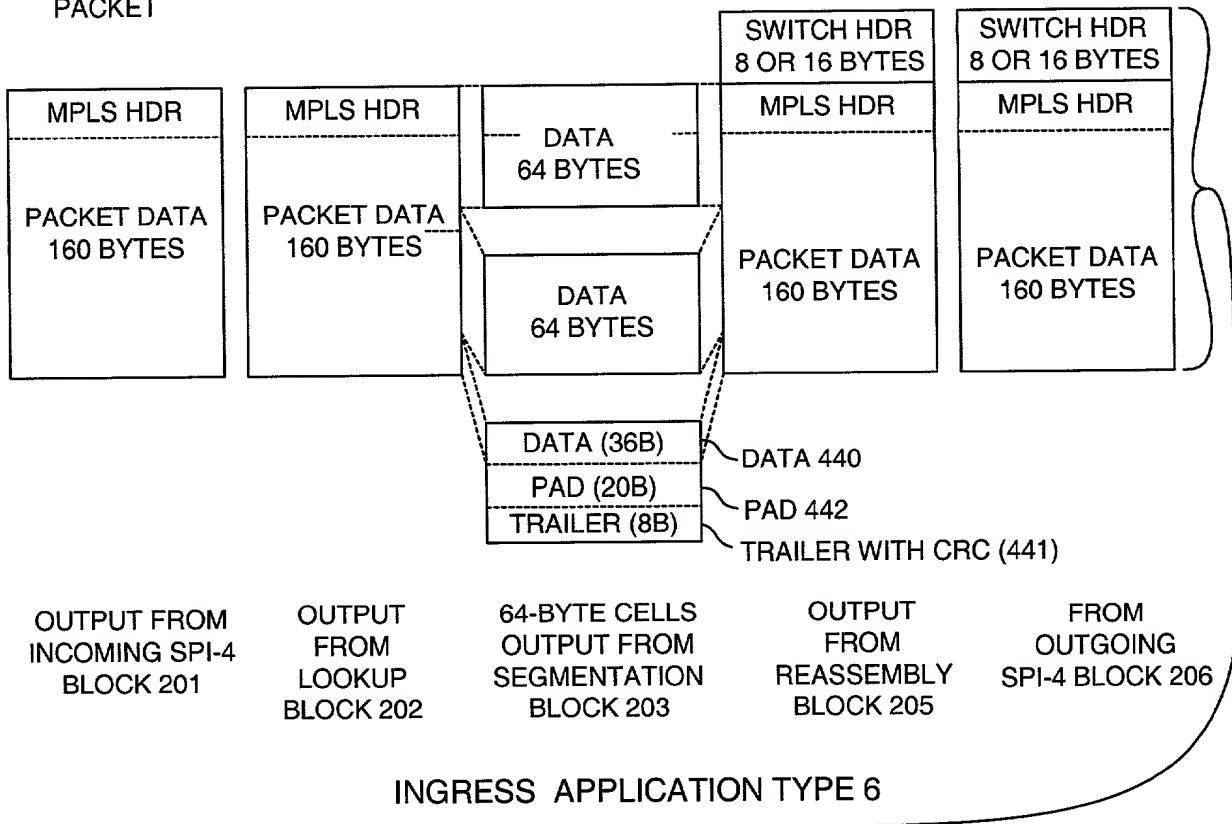
MPLS
PACKETSWITCH
PACKET

FIG. 47

23/25

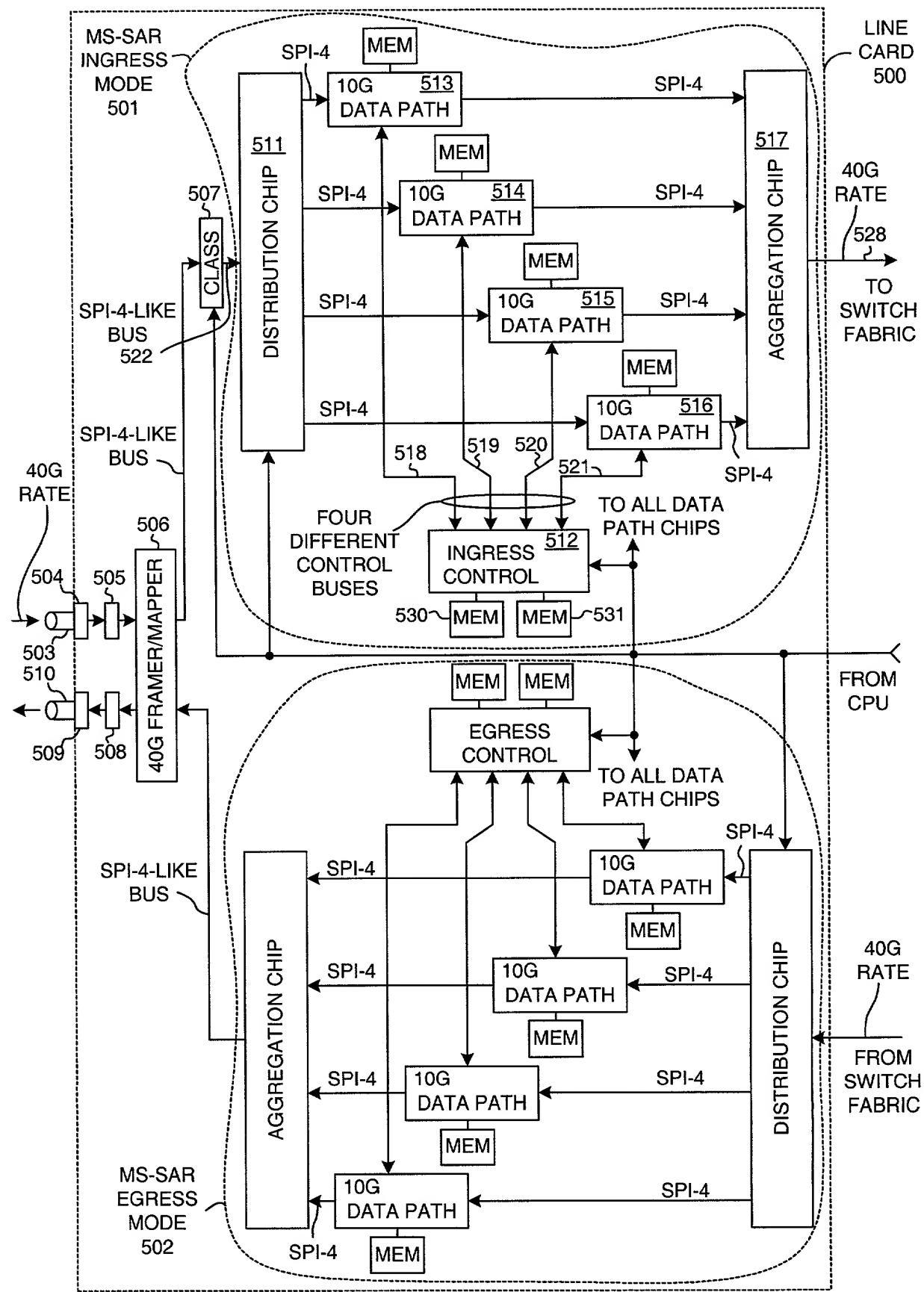


FIG. 48

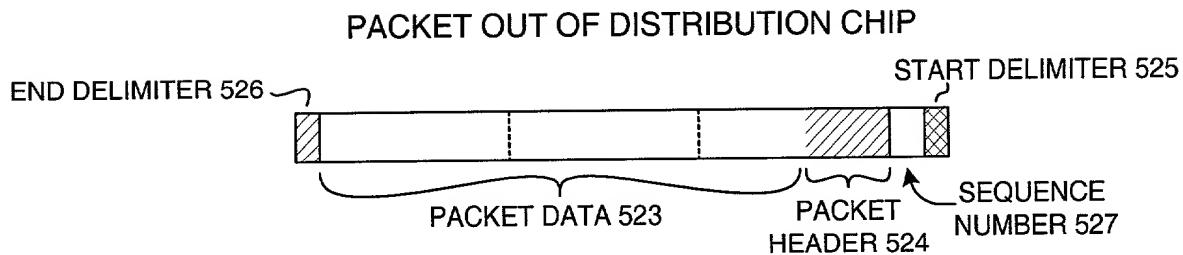
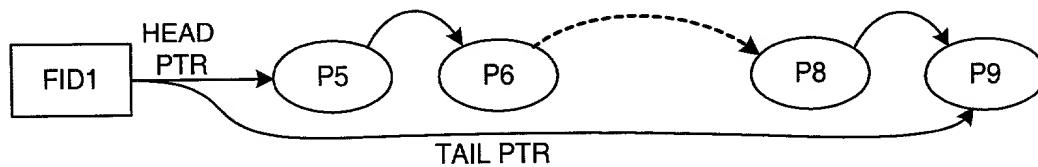
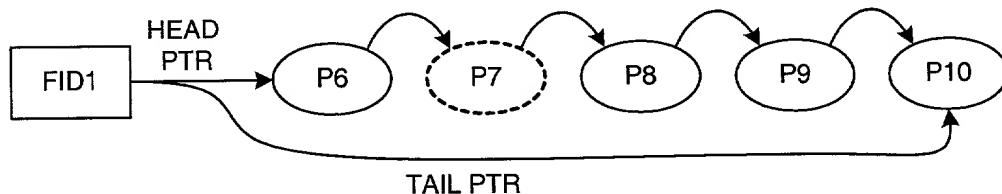


FIG. 49



PACKET QUEUE

FIG. 50



PACKET QUEUE

FIG. 51

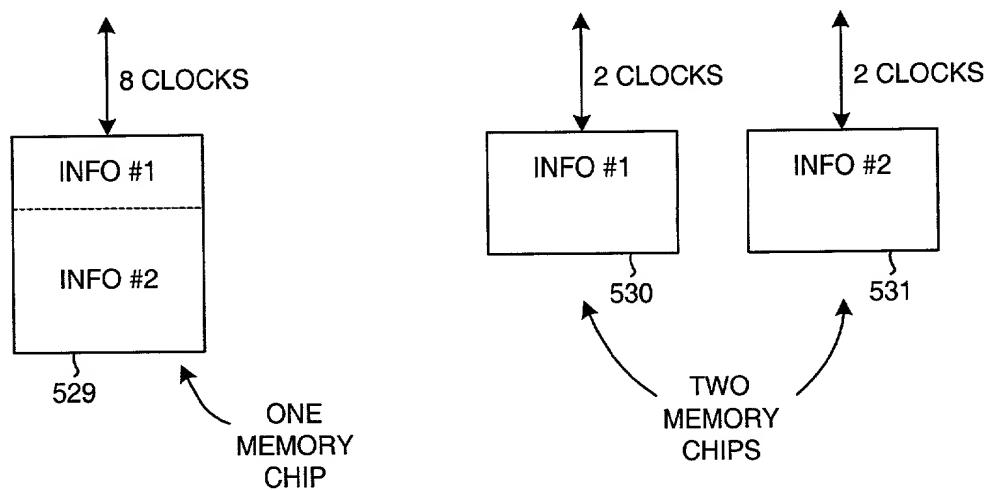


FIG. 52

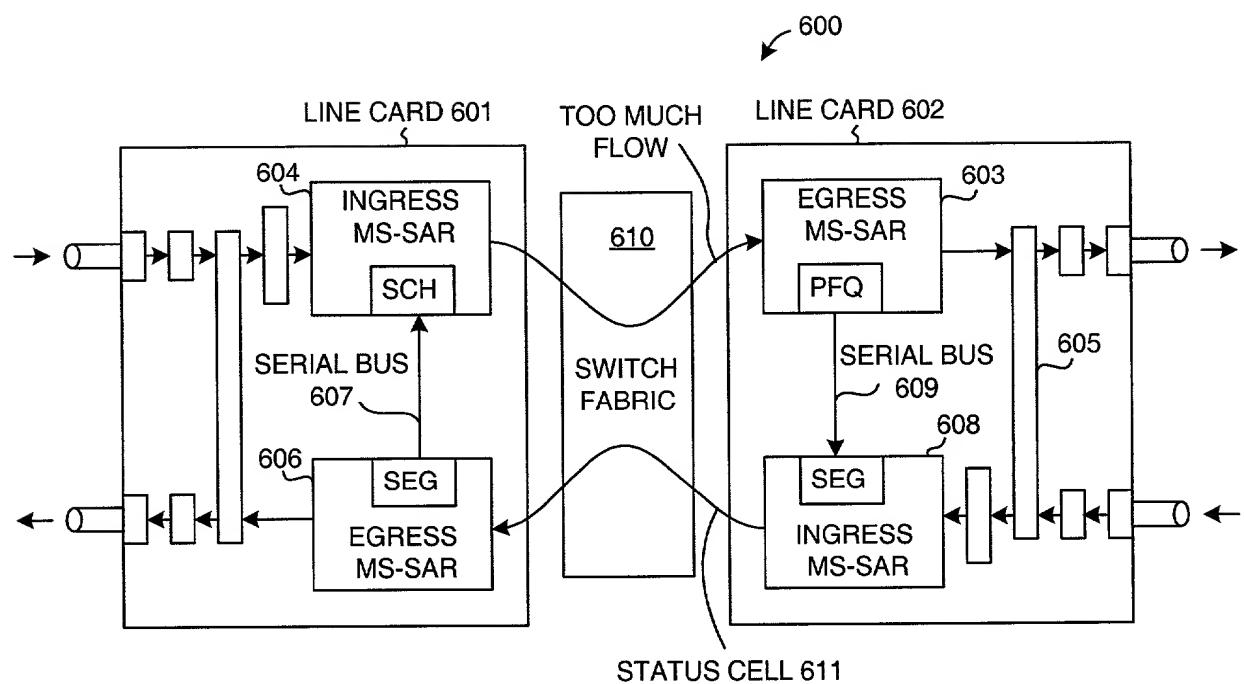


FIG. 53